

Art Key Stage 2 Curriculum Subject Skills Progression

Purpose of Study

Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

Nurture- children have the awareness of different artists, current, historical and globally. Explain how famous artists have influenced us.

Cherish- children have the confidence to evaluate their own and others work. Cherish a range of art work through visits to galleries, sculpture parks, workshops etc.

Shine- shine in their ability to use different techniques. Be given the opportunity to showcase their own art work to parents /public through school-based galleries.

Flourish- flourish through their own art work – understand that ‘art’ covers a range of mediums. There is no ‘wrong’ art all contributions are valued.

Skill	Year 3	Year 4	Year 5	Year 6	End of Key Stage expectations	Vocabulary
Sketch Books: End of Key Stage expectation:	To create sketch books to record their observations and use them to review and revisit ideas.					record, observe, sketch, evaluate, improve
Drawing	<p>I know how to show facial expressions in my art.</p> <p>I know how to produce sketches to produce a final piece of art.</p> <p>I know how to use different grades of pencil to shade and</p>	<p>I know how to use marks and lines to show texture in my art.</p> <p>I know how to use line, tone, shape and colour to represent figures and forms in movement.</p> <p>I know how to show facial expressions</p>	<p>I identify and draw objects and use marks and lines, to produce texture.</p> <p>I know how to successfully use shading to create mood and feeling.</p> <p>I know how to organise line, tone shape and colour to</p>	<p>I know how to use feedback to make amendments and improvement to my art.</p>	<p>To improve their mastery of art and design techniques with a range of materials - drawing [for example, pencil, charcoal, etc]</p>	<p>sketch, shade, tone, shape, texture, form, perspective, line,</p>

	to show different forces and textures.	and body language in sketches and paintings.	represent figures and forms in movement.			
Painting	I know how to create a background using a wash. I know how to use a range of brushes to create different effects in painting.	I know how to show facial expressions and body language in sketches and paintings. I know how to show reflections in my art.	I know how to express emotion in my art.	I explain why I have used specific techniques to create my art.	To improve their mastery of art and design techniques with a range of materials - painting	primary, secondary, tertiary, stroke, complementary, monochrome,
Printing	I know how to create a print onto different materials using at least 2 colours.	I know how to print onto different materials using at least four colours.	I know how to create an accurate print design following criteria.	I know how to overprint to create different patterns.	To improve their mastery of art and design techniques with a range of materials - printing	stamp, linear,
Textiles /3D/Collage		I know how to sculpt clay and other mouldable materials.		I can explain why I have used different tools to create art.	To improve their mastery of art and design techniques with a range of materials - sculpture	composition, fragmented, distorted, cultural,
Use of IT	I know how to use digital images and combine with other media in my art. I know how to use IT to create art which includes my own work and that of others.	I know to integrate digital images in my art.	I know how to use images which I have created, scanned and found; altering them where necessary to create art.	I know how to use a range of e-resources to create art.	To improve their mastery of art and design techniques with a range of materials - IT	digital, images, scan, alter, media,

<p>Sketch books</p>	<p>I know how to use sketches to produce a final piece of art.</p> <p>I know how to show facial expressions in my art.</p> <p>I can show my research ideas in my sketchbook.</p>	<p>I know how to show facial expressions and body language in sketches and paintings.</p> <p>I know how to show reflections in my art.</p> <p>I can show my research ideas from a variety of sources in my sketchbook.</p>	<p>I know how to express emotion in my art.</p> <p>I can create details and notes of my research ideas in my sketchbook.</p>	<p>I can explain why I have used different tools to create art.</p> <p>I explain why I have used specific techniques to create my art.</p> <p>I know how to use feedback to make amendments and improvement to my art.</p> <p>I can create a variety of details and notes of my research ideas in my sketchbook.</p>	<p>To create sketch books to record their observations and use them to review and revisit ideas</p>	<p>record, observe, sketch, evaluate, improve</p>
<p>Knowledge and Understanding</p>	<p>I know how to identify the techniques used by different artists.</p> <p>I know how to compare the work of different artists.</p> <p>I recognise when art is from different cultures.</p> <p>I recognise when art is from different historical periods.</p>	<p>I experiment with the styles used by other artists.</p> <p>I explain some of the features of art from historical periods.</p>	<p>I research the work of an artist and use their work to replicate a style.</p>	<p>I explain the style of my work and how it has been influenced by a famous artist.</p>	<p>I can talk about great artists, architects and designers in history.</p>	<p>Contemporary, Pop Art, Cubism, Art Deco, Art Nouveau, Post-Impressionism, Impressionism, Abstract,</p>
<p>Artists Studied</p>						

